

SHINING TIME STATION

THE BIG RACE

BY

WILSON CONEYBEARE

From characters and storylines created by
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TORONTO DRAFT
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SCENE 1
(MAINSET)

(OPEN ON SIGN PERCHED ON INFORMATION BOOTH WHICH READS: "CHARITY BICYCLE RACE - SHINING TIME STATION/CLOGGYVILLE/ LUCY'S LEAP/ AND BACK!" UNDERNEATH IT IS A SIMPLE MAP OF THE AREA, WE SEE BECKY IS SHOWING KARA THE ROUTE FOR THE RACE. BOTH OF THEM ARE PERCHED/STANDING WITH THEIR BIKES. IN BACK GROUND, STACY IS WORKING AT COUNTER)

BECKY:

It says "Charity Bicycle Race, from Shining Time Station to Cloggyville to Lucy's Leap and back." See? It's half a mile from Shining Time Station to Cloggyville, a full mile to Lucy's Leap, then back to the station -- that's three miles!

KARA:

Wow, three miles is pretty long for a bicycle race. Stacy, are you sure you want to sponsor us?

BECKY:

Yeah. What if we don't win?

STACY:

I think the idea is just to do the best you can and try and have some fun. Remember, the race is for charity.

KARA:

Stacy's right. The whole idea is to raise money for the new playground.

SCENE 1 (CONT'D)

BECKY:

Yeah, but it sure would
be fun to win!

(BARTON WINSLOW'S MOTORCYCLE DRIVES
IN. BARTON REMOVES HIS HELMET)

BARTON:

Hey, dudes, what's the
news?

GIRLS:

Hi, Mr. Winslow!

STACY:

Hi there, Barton. Are
you entering the race,
too?

BARTON:

Stace, my mode of
transport is strictly
fuel-injected, you know?
No, I'm here looking for
Dan my winning bicycle
man, two wheels of power
and never an also-ran!

BECKY:

Mr. Winslow, could you
try that in English?

STACY:

I thing what Mr. Winslow
means is that he's
sponsored Dan in the race
just like I've sponsored
you two.

BARTON:

That's the tune, Stace,
that's the whole riff!
Here's my main man now.

(DAN ROLLS IN ON BIKE, COMES TO A
COOL STOP)

SCENE 1 (CONT'D)

DAN:

Hey, guys, what do you
think?

BECKY:

Cool bike, Dan.

BARTON:

Cool? It's Arctic, dudes
Arctic. But it would go
better with --

(PRESENTS BASEBALL CARDS AND
CLOTHES PINS)

-- these, don't you
think?

KARA:

Baseball cards?

BECKY:

Clothes pins?

STACY:

I'm surprised at you
guys. You don't know
about baseball cards and
clothespins and bicycles?
I guess we'll have to
show them, Barton.
Clothespin!

BARTON:

Clothespin!

STACY:

Baseball card!

(SHE FIXES BASEBALL CARD TO SPOKES
OF DAN'S BIKE)

SCENE 1 (CONT'D)

DAN:

I don't get it.

STACY:

Ride it. You'll see.

(DAN RIDES BIKE, WHICH MAKES SOUNDS
OF MOTORCYCLE)

KARA AND BECKY:

Hey, it sounds just like
a motorcycle!

(DAN COMES TO A STOP, AMAZED)

BARTON:

That was aces, Dan, aces!

DAN:

This is great! We're not
only gonna have the
coolest looking bikes,
but the coolest sounding
bikes, too!

(SCHEMER ENTERS TO MAKE A GRAND
ANNOUNCEMENT)

SCHEMER:

Attention! It's here,
it's real, it's the
wizard of wheels, the
lead in speed, the
master of going faster --
I present to you, on his
gleaming scheming
machine, the Human Flash!

EVERYONE:

The Human Flash??

(SCHEMER APPEARS WITH SOUPED UP
BIKE, COLORFUL SKIN TIGHT RIDING
GEAR, BELLY PACK, VUARNETS, ETC.)

SCENE 1 (CONT'D)

SCHEMEE:

Take a good look, losers,
this is the most you'll
see of me.

STACY:

That's some bike and some
-- uh -- outfit. Are you
entering the race, too?

SCHEMER:

Miss Jones, he is not
entering, he is the race.
We are talking here about
the fastest thing since
sliced bread, and I, of
course, am his sponsor
and manager. Show 'em!

(SCHEMEE TURNS AROUND AND SHOWS HE
IS WEARING SIGN CRUDELY TAPED TO
HIS BACK THAT READS "SCHEMER'S AS
USUAL ARCADE - A WORLD TO WONDER
ABOUT")

STACY:

"Schemer's Arcade, A
World to Wonder About"?
Schemer, as usual, you've
gotten it all wrong.
This race is for charity.

SCHEMER:

Miss Jones, you can talk
about charity, we're
talking about winning.

(ASIDE TO THE SCHEMEE)

And if you don't win, you can
forget about ever coming here
again.

BARTON:

Scheme-man, has it ever
occurred to you that not
everything is scam city?

SCENE 1 (CONT'D)

SCHEMER:

What's the matter, Winslow, afraid your little friend here is gonna lose the race?

STACY:

Schemer, you've done this before and I'm not going to let you do this again. Turning something wonderful into a joke.

SCHEMER:

Hey, whose joking? Or maybe you're just jealous because you know Becky and Kara are going to lose?

STACY:

Okay, Schemer, that's it. If you want a race, I'll give you a race!

SCHEMER:

You going to put your money where your mouth is?

STACY:

You got it!

BARTON:

No way, Stace, I want a piece of that action! I'll put Dan against Scheeme anytime. Two dollars on Dan winning.

DAN:

Uh, Mr. Winslow --

SCENE 1 (CONT'D)

SCHEMER:

You got a deal, Winslow!

DAN:

Wait a --

SCHEMER:

Come on, Schemee, let's
get out of here and plan
our victory celebration.

(THEY'RE GONE)

STACY:

That Schemer. He's
going to learn a thing or
two this time. I'll bet
Schemee comes in dead
last!

(SHE STOMPS OFF. DAN GOES TO
BARTON)

BARTON:

This is gonna be great,
Danny. That little
squirt'll be eating your
dust for breakfast, lunch
and dinner.

DAN:

But Mr. Winslow --

BARTON:

(GETTING OFF MOTORCYCLE)

And I'll finally have
Schemer squealing for
mercy! This is gonna be
beautiful, babe,
beautiful! Well, it's
been real!

(HE SHOOTS OFF. DAN LOOKS AT BECKY
AND KARA, HAPLESS)

SCENE 1 (CONT'D)

BECKY:

I thought this race was
supposed to be fun?

(THEY WALK OVER TO SCHEMEE'S BIKE)

CUT TO:

SCENE 2
(MAINSET)

DAN:

There's no way I'm gonna
beat Schemee's bike.

(MR C APPEARS ON BANNISTER RIDING
HIS BIKE)

BECKY:

Hi, Mr. Conductor.

DAN:

Are you going in the
race, too?

MR. C:

Of course! It's the sort
of a rule of mine: never
miss a baseball, miss a
train, Mississippi, or
miss a race!

KARA:

Well you can miss this
one Mr. Conductor. All
the bikes in the world
wouldn't beat Scheeme.

MR C:

Beating Scheeme? But I
thought the idea was to
have fun for charity?

DAN:

That's what we thought,
but it's turned into a
big deal. And now Mr.
Winslow's going to lose
two dollars because he
bet I'd beat Schemee.

SCENE 2 (CONT'D)

MR C:

It sounds like you're
already out of the race
before you're even in the
race. What if Henry had
done that?

BECKY:

You mean the big green
engine?

MR. C:

That's the only Henry I
know.

DAN:

I'll bet Henry didn't
have to race against
little Schemee.

MR. C:

No, but it was something
just as serious. Come
on, I'll tell you about
it.

(BLOWS WHISTLE, GO TO:)

SCENE 3

TTE #18 -- "HENRY'S SPECIAL COAL"

SCENE 4
(MAINSET)

MR C:

Henry didn't give up --
he just got better. And
so can you. See you at
the races.

(HE DISAPPEARS. BARTON RUSHES IN)

BARTON:

Dan, my main two wheel
man! Have I got
something for you!

DAN:

Hi, Mr. Winslow. I've
been thinking about the
race and I'm not sure you
should have made that bet
with Schemer.

BARTON:

Don't be modest, man!
Matter of fact, you
can't be modest now!

(HE HOLDS UP JACKET THAT HAS
RACING STRIPES AND CLOUD OF DUST
THAT SAYS "DAN THE MAN!")

DAN:

This is for me?

BARTON:

Let's just call it a
little confidence booster!

(STOPS, DEPRESSED AGAIN)

DAN:

But what if I don't win?

SCENE 4 (CONT'D)

BARTON:

Win, you're gonna clobber
Scheeme, and I'll be
there wooping it up as
Schemer's coin greases my
palm! Remember, I'm
countin' on you.

(HE KICKSTARTS BIKE AND ROLLS OFF,
PASSING STACY. DURING FOLLOWING,
DESPONDENT DAN MOVES OFF)

STACY:

Kara, Becky, I'm glad
you're here! I had an
idea about how you could
win the race. If you get
in the first lane --

(HEARS SCHEMER AND SCHEEME ENTER,
BECOMES CAUTIOUS)

Uh-oh, I don't want them
to hear this. Come on,
we'll go into Billy's
workshop. He's gone for
the day.

(THEY EXIT TO WORKSHOP. SCHEMER AND
SCHEEME ENTER)

SCENE 4 (CONT'D)

SCHEMER:

Okay, let's review our
winning strategy! Feel
free to take notes.

(THEY GO TO MAP, SCHEMER
ILLUSTRATES)

You hear the starting
gun, you go half a block,
cut through the woods,
past the prickly bushes,
around Gullible Gully, up
the hill, across Ginny's
farm, then back on the
road to Cloggyville --
make sure everyone sees
you there -- then uh ...
then forget Lucy's Leap,
turn around, and come
back to Shining Time
Station!

SCHEEME:

That's great! I won't
have to do hardly any riding
at all.

SCHEMER:

Remember the most
important thing: the
Schemer name rides on
this, not to mention me
winning two bucks from
that snake-oil salesman
Barton Winslow.

SCHEEME:

Um, Uncle Schemer ... you
said the rule is to do
anything to win? Well,
what if I have my own
totally foolproof plan.

SCENE 4 (CONT'D)

SCHEMER:

If you've got a foolproof
plan, go to it. Scheeme,
go to it! Who am I to
stop initiative? Hey,
how about a song to get
us in that winning
spirit?

SCHEMEE:

Great idea!

SCHEMER:

And to show my
confidence, I'm willing
to take an advance
against your winnings to
buy you a song!

(GOES TO JUKE BOX AND:)

SCENE 5

(INT. JUKEBOX-DRESSING ROOM)

(EXCEPT FOR GRACE, THE PUPPETS ARE BETTING AMONGST THEMSELVES, ALL SHOUTING AT ONCE. DIDI IS FILLING OUT THE BETTING SHEET)

DIDI:

Hold it, hold it! Odds on Becky are three to one, and Dan's going two to one!

TITO:

Kara's dropping? Quick, lemme buy two more points of Kara!

DIDI:

Tito, you have to cough up another five spot!

TITO:

Another? Wher'm I gonna get another nickel?

SCENE 6

(JUKEBOX: MAINSET)

(GRACE CALLS OUT)

GRACE:

Nickel alert! Nickel
alert!

(WE SEE NICKEL COMING DOWN)

SCENE 7
(JUKEBOX DRESSING ROOM)

TITO:

Man, is that good timin'
or is that good timin'?
Let's go everyone!

(THEY ALL RUSH INTO ELEVATOR)

HARD CUT TO:

SCENE 8
(JUKE BOX)

(ELEVATOR LETS THEM OUT. THEY
ADLIB ABOUT WHICH KID IS LIKELY TO
WIN THE RACE. THEY TAKE THEIR
PLACES)

TITO:

Everybody ready? An ah
one two, and double those
odds!

SCENE 8 (CONT'D)

(PUPPET SONG: MICHAEL ROW THE BOAT
ASHORE)

SCENE 9
(MAINSET)

(CLOCK ON WALL READS TWELVE NOON.
WE SEE STACY PUTTING UP "STATION
CLOSED" SIGN. CALLS OUT)

STACY:

Dan, Kara, Becky! It's
twelve o'clock!

(KIDS COME IN)

You three have to sign in
first before you can
race. And I want to make
sure I get a good seat on
the finish line to see
the winners and --

(AS SCHEMER AND SCHEMEE APPROACH)

-- the losers.

SCHEMER:

Miss Jones, you're being
too hard on yourself,
calling yourself a loser.

STACY:

Laugh now, Schemer, but
we'll see who's laughing
at the end of the race.

SCHEMER:

(IMITATES HER)

"We'll see who's laughing
at the end of the race."
Okay, okay, I'm coming
with you! I want to make
sure no one puts any
tacks on the track for my
nephew the Human Flash to
puncture his tires with.
Schemee, are you coming?

SCHEMEE:

I already signed up. I'm
gonna stay here and uh,
prepare.

SCENE 9 (CONT'D)

SCHEMER:

That's right! Psyche
yourself right into the
wheel of victory!

(KIDS, SCHEMER AND STACY LEAVE. AS
SOON AS THEY'RE GONE, SCHEEME PULLS
WRENCH OUT FROM HIS BELLY PACK,
GOES TO DAN'S BIKE, CAREFULLY
LOOSENS WHEEL -- CHECK'S IT SO WE
CAN SEE WHAT HE'S DONE -- IS ABOUT
TO DO SAME TO GIRL'S BIKE WHEN KIDS
COME BACK. HIDES WRENCH, AS HE
MOUNTS HIS BIKE --)

BECKY:

There's a big crowd out
there. Makes me nervous.

SCHEMEE:

Big crowd? Don't worry
about it, Becky, you
won't have to put up with
it for long. See, crowds
only hang around --

(PUTS SUNGLASSES IN PLACE)

for winners!

(AND HE'S OFF. THE KIDS LOOK AFTER
HIM. DAN GETS ON HIS BIKE)

DAN:

I'm going to win this
race just to beat
Schemee. Just ride past
him and --

KARA:

Dan look out!

(DAN'S WHEEL COMES OFF AND DAN
FALLS OFF. THE GIRLS RUSH TO HIM)

BECKY:

You all right?!

SCENE 9 (CONT'D)

(STACY, SCHEMER, SCHEMEE RUSH IN,
HAVING HEARD THE COMMOTION)

STACY:

What happened?

KARA:

Dan's bike wheel came
off!

DAN:

It's just a scrape. But
look at my bike!

SCHEEME:

Oh shucks, that's too
bad, Daniel. Now you
won't be able to ride in
the race.

DAN:

That means Mr. Winslow's
already lost his bet!

SCHEMER:

Well, as I always say,
them's the breaks.

(SFX:SOUND, TRUMPETS OR SOMETHING)

DAN:

You guys better go.

STACY:

Dan, are you sure you're
all right?

DAN:

I'm okay. Really.

STACY:

Well if you need
anything, just call.

SCENE 9 (CONT'D)

(DAN NODS, EVERYONE HEADS OUT,
SCHEMEE LAST)

SCHEMEE:

Real sorry to hear about
your accident, Dan. And
I really mean that.

DAN:

Yeah, sure.

(AND HE'S OFF. DAN LIMPS TOWARD HIS
BIKE, SORT OF KICKS IT, SITS ON
STEPS OF ARCADE, CHIN IN HAND. MR.
C APPEARS BESIDE HIM IN SAME POSI-
TION. DAN FINALLY SEES HIM)

DAN:

Mr. Conductor, what are
you doing here? Why
aren't you in the race?

MR C:

I can't go. I hurt my
leg.

DAN:

You hurt your leg too?

MR C:

Sure.

(PULLS UP TROUSER LEG, POINTS TO
BANDAGE)

MR. C:

See? I fell off my bike.

DAN:

But that's how I hurt my
leg.

SCENE 9 (CONT'D)

MR C:

Really? Hey I have an idea! Maybe we should start a club. Call it the Sore Leg Club. The rules are this: you have to sit and feel sorry for yourself for having missed a race.

DAN:

Okay.

MR C:

Member?

DAN:

Member.

(THEY SIT. MR C GETS AN IDEA)

MR C:

You know what?

DAN:

What?

MR C:

I just remembered someone else who could be a member of the Sore Leg Club.

DAN:

Who's that?

MR C:

Henry, from the Island of Sodor. He'd make a great member!

DAN:

Why?

SCENE 9 (CONT'D)

MR C:

Why? You mean you didn't
hear? Let me tell you.

(BLOWS WHISTLE AND GO TO:)

SCENE 10

TTE STORY #19 - "THE FLYING KIPPER"

SCENE 11
(MAINSET)

MR C:

Well, what do you think?
Is Henry a candidate for
membership in the Sore
Leg Club or not?

DAN:

I don't think so. Henry's
accident wasn't like
ours. I mean, it wasn't
his fault.

MR C:

He could still be a
member, couldn't he?

DAN:

It's different on the
Island of Sodor. People
care about Henry. They
helped him when he had an
accident. Nobody helped
me.

MR C:

Really? Are you sure
about that?

DAN:

No, I guess they did help
me. But my bike is still
broken.

MR. C:

Say, I have another idea!
When they hold the race
again next year?

DAN:

Yeah?

MR C:

Let's hurt our legs
again!

SCENE 11 (CONT'D)

DAN:

Why would we do that?

MR C:

Because we're having such
a good time feeling sorry
for ourselves now!

DAN:

But -- wait a minute. I
don't want to miss next
year's race, too. I want
to win next year's race.

MR C:

It sounds like you're not
feeling sorry for
yourself anymore. And
that means you're out of
the Sore Leg Club.

DAN:

Yeah, I guess it does.

MR C:

And I can't be in a club
by myself! Who would
call the roll? No, this
won't work! The only
thing to do is to forget
the club and do something
else. We can start all
over-- and I know just
the place to start!

DAN:

Where's that?

MR C:

Where else do you start?
By going down the
Anything Tunnel!

GO TO:

SCENE 12
(ANYTHING TUNNEL MUSIC VIDEO)

SCENE 13
(MAINSET)

DAN:

You know something, Mr. Conductor, things are never as bad as you think they are, because even when they're bad, there's always something good that comes around.

MR C:

You're absolutely right. It's a matter of picking yourself up and getting back in the race!

DAN:

The race! We forgot about the race!

(DAN RUSHES TO WINDOW, MR. C POPS OFF. WHEN DAN'S AT WINDOW, MR. C POPS UP. DAN CAN'T SEE FROM WINDOW)

The bushes are in the way! I can't see.

MR C:

Dan, hold up your hand. Higher. There.

(MR. C POPS ONTO DAN'S UPRAISED HAND. MR.C LOOKS OUT WINDOW)

Much better, thank you. Well, let's see...

(TAKES OUT BINOCULARS, READS RACE)

SCENE 13 (CONT'D)

MR C:

Here they come around the bend, it's Kara, Becky, and Little Scheme, Little Scheme trailing a length behind Becky, now it's Kara, Little Scheme and Becky, Little Scheme pulling up on the inside. Kara, Little Scheme and Becky, and -- uh-oh, Little Scheme's sign fell off his back! Here they come, Kara leading, Little Scheme pulling up, riding high, Kara falling back, it's Little Scheme, Kara and Becky and -- Little Scheme wins by a nose!

DAN:

He won...

MR. C:

I'm afraid so, Dan.

(CUT TO:)

SCENE 14

(INT. JUKEBOX-DRESSING ROOM)

(PUPPETS ARE WATCHING RACE ON TV.
TITO IS FURIOUS)

TITO:

"What" is right, man!
This thing was fixed,
brother, and I mean
phony as a three dollar
bill.

REX:

I guess we lost our
money, Tex.

TEX:

Sure did, Rex. I guess
everyone lost their
money.

DIDI:

Not everybody!

GRACE:

Well who would bet on
Little Schemee?

DIDI:

I did. The odds were 21
to 1. A girl's gotta do
what a girl's gotta do!

(SHE GOES OFF. OTHERS LOOK AFTER
HER)

TEX:

Rex, next time we bet
with the house.

REX:

What house is that Tex?
I already bet the house!

CUT TO:

SCENE 15
(MAINSET)

(BARTON ENTERS STATION. HE'S IN HIS STOREKEEPER'S PERSONA, WITH LEATHER JACKET OVER HIS ARM)

BARTON:

Dan? I heard about your accident. Are you feeling all right?

DAN:

Oh, I'm okay, I guess.

BARTON:

You guess?

DAN:

Mr. Winslow, you were so excited about me winning, and I didn't even get into the race. Now you lost your money. I'm sorry.

BARTON:

Dan, it's just a race.

(CONFIDENTIAL)

Now, don't let this get around, but you know how many motorcycle races I've been in? Hundreds. And you know how many I've won?

DAN:

How many?

SCENE 15 (CONT'D)

BARTON:

One. The first one.
That was a long time ago.
I've even missed a few
like you, but I keep
going back. You see,
Dan, as long as you keep
going back, you can never
really fail.

(HE TOSSES DAN'S HAIR)

And something tells me
I'll see you out there
next year.

(STACY, KARA, AND BECKY ENTER,
COMING IN FROM RACE. THE GIRLS ARE
STILL WINDBLOWN AND OUT OF BREATH)

STACY:

You two did great! I'm
so proud of you!

BECKY:

Yeah, it was fun, except
for one thing.

(SCHEMER ENTERS, MAKES ANNOUNCE-
MENT)

SCHEMER:

He's captain of the dash,
never one to crash, his
tires cut a slash -- he's
the human flash!

(SCHEMER ENTERS, RING OF FLOWERS
AROUND HIS NECK LIKE A RACEHORSE)

SCHEMEE:

No autographs please. No
autographs.

SCENE 15 (CONT'D)

SCHEMER:

(APPROACHES BARTON)

It's time to pay up,
Winslow!

BARTON:

(PUTTING MONEY INTO HIS HAND)

Okay, okay, Schemer, you
win. Two big ones.

SCHEMER:

Winslow, let me say I've
enjoyed making this wager
like two intelligent,
grown gentlemen.

(SEES MONEY, FREAKS, GRABS SCHEMER
AND SWINGS HIM AROUND)

We won we won we won we
won we --

(STOPS WHEN WRENCH FALLS OUT OF
SCHEMER'S PACK)

What's that?

STACY:

I was wondering the same
thing.

BARTON:

It's a lug wrench.

STACY:

It certainly is. And --

(POINTEDLY TO SCHEMER)

STACY:

-- something tells me
this might fit Dan's
front wheel.

SCENE 15 (CONT'D)

SCHEMEE:

It does not fit Dan's
front wheel!

(BEAT AS STACY GLARES AT HIM)

It fits Kara's front
wheel.

(TO SCHEMER, SHRUGS)

I didn't have time to
finish.

SCHEMER:

Wait a minute, wait a
minute, hold the clock!
You mean you unscrewed
Dan's front wheel?

SCHEEME:

You said do anything to
win.

SCHEMER:

(GRABS HIM, PULLS HIM ASIDE)

When I said anything, I
didn't mean anything!
Now I have to pay for his
bike to be fixed!

BARTON:

That's right! And not
only that, you get
disqualified, Scheme.
And I --

(TAKES MONEY OUT OF SCHEMER'S
HAND)

-- get my two dollars
back!

SCHEMER:

Hey, wait a minute,
that's not fair!

SCENE 15 (CONT'D)

STACY:

"Fair", Schemer? Not only did your nephew break Dan's bike, but Dan could have had a very serious accident. Do you think that's fair?

SCHEMER:

(CONTRITE)

No.

STACY:

Don't you think you owe someone an apology, Schemeer?

SCHEMEER:

But I won the race!

SCHEMER:

You won? You lost me two dollars and the pride of the Schemer name!

SCHEMEER:

I'm really sorry now.

SCHEMER:

You're gonna be sorrier when I tell your parents. You'll be grounded for life! Come on, let's go let's go let's go!

SCHEMEER:

(AS HE IS LEAD AWAY BY SCHEMER)

Okay, I'm sorry. I'm sorry.

(AND THEY'RE GONE)

BECKY:

Wait a minute. If
Schemee didn't win,
doesn't then that means
Kara won.

SCENE 15 (CONT'D)

STACY:

It sure does!

KARA:

It does?

BARTON:

No question mark about it, Kara. And as the winner, I want you to have this money for the new playground.

(HANDS HER TWO DOLLARS)

KARA:

But you bet this money on Dan, not on me.

BARTON:

Kara, I think I just remembered something: this race was about a playground, not who won or lost.

STACY:

That's right! Now what do we say? Should we get Kara down to the winner's circle?

DAN:

Three cheers for Kara.
Hip-hip --

(THEY ALL DO A CHEER AS THEY MARCH OUT)

DISSOLVE TO:

SCENE 16
(MAINSET-LATER)

(DAN IS POLISHING HIS BIKE. MR C
POPS UP, POLISHES A PART)

DAN:

Hi, Mr. Conductor.
What's up?

MR C:

Oh, just helping you
polish your bike. Come
to think of it, why are
we polishing your bike?
The race was days ago!

DAN:

Yeah, but I want to keep
it good and ready for
next year.

MR C:

That sounds like a
gleaming idea!

DAN:

Mr. Conductor, I'm sorry
about our club not
working out. But I have
an idea for another club.

MR C:

Really? What's that one
called?

DAN:

The Good Friends Club?

MR C:

What a funny name for a
club. I've a good mind
to join. Member?

DAN:

Member!

SCENE 16 (CONT'D)

(AS THEY SHAKE WE FREEZEFRAME)

END